Dan Danforth of Bow River Retrievers Retriever Training Workshop Registration

Handler Name	Observer or Working Spot			
Email	Phone #			
For working spots, complete following:				
Name of Your Dog:				
Your Dog's Age:				
What are your goals for you and your retriever? Answer with the "end in mind".				
Working Certificate 🗆 Working Certificate Intermediate 🗆 Working Certificate Excellent 🗆				
Junior Hunt 🗆 Senior Hunt 🗆 Master Hunt 🗆				
Qualified All Age 🗆 Qualified Field Trial Retriever 🗆 Fiel	ld Trial Champion \Box			

Where is your dog at in training? Please check off and/or insert notes on the chart below identifying the training you have completed.

FOUNDATION				
YARD WORK:				
Obedience – Heel, Here, Side & Front Sit				
Force Fetch				
Simple Casting				
E Collar Conditioning - Obedience				
E Collar Conditioning – De-bolting				
E Collar Conditioning - Fetch				
Pile Work				
Whistle Sit	Poor 🗆 Fair 🗆 Good 🗆			
Single T				
Double T				
Water Swim-by				
MARKING:				
Single Marks with Multiple Guns				
Cheating Land Marks				
Cheating Water Marks				
Water Re-entry Marks				
Simple Retired or Hidden Guns				
Multiple Marks				

Retired Memory Marks	
Steadiness	
What Distance of Land Marks?	
What Distance of Water Marks?	
Handling on Marks	
BLINDS:	
Pattern Blinds	
Pattern Blinds with Diversions	
Cold Land Blinds	
What Distance of Land Blinds?	
What Distance of Water Blinds?	
DRILLS:	
Wagon Wheel	
No No Drill	
Tune Up Drills	
Other Drills You Do?	

Refer to Mike Lardy of Total Retriever Training's retriever training flow chart.

TOTAL RETRIEVER FLOW CHART

50	CIALIZATION	AND INT	RODUC	TION TO FIELD	
Introduction to 0 House Breaking Playing with Kid Traveling in a Ve Learning Limits Nature Walks	Is and Adults shiele I	Simple Obedience asting Games with Walking on Least Introduction to Re ntroduction to Bir Introduction to W	n Treats n (2 sides) trieving ds	Introduction to Gunner-thrown marks Introduction to Gunfire (at a distance) Introduction to Upland Hunting Introduction to Lead Steady Walking Singles Yard Multiples	
Vand	Soomon oo	BASICS		Field Dragmanian	
Taru	Sequence			Field Progression	
Formal Obedience Heel (2 sides), H Sit to Whistle Force Fetch Hold Ear Pinch	ere, Side and Front Sit,	Ţ	Lead Stead	Multiple Guns ly (taut lead with use of hand on release)	
Walking Fetch			Introductio	on to Simple Retired or Hidden Guns	
Stick Fetch Simple Casting	Back from Remote Sit		53	elivery to Hand	
E-Collar Conditioning		+	Bird in Mo	uth Procedure with singles off multiple guns	
Obedience De-bolt Collar Fetch Introduction to Pile Work	Indirect Pressure		Teach Land	d Doubles	
Lining and Cast	ting to Pile		Chandrunit	h limn Lord on no Lord	
Stick to Pile	ang corne		Steatly with	h limp Lead or no Lead	
Force to Pile Sit to Pile Come-in from F	20-	Ţ	Occasional E-collar Use Permitted for obedience going to/from line or for steadiness		
Double T	lie				
Teaching the Lin Forcing Stopping Mini T Full T Double T Disciplined Cast Swim-by	ting	Ļ		Cheating Water Marks nventional De-cheating	
Teaching the Lin Foreing Stopping	e		Simple Water Doubles		
Overs and Exits					
		TRANSI			
Land Sequence	Water Sequence	e Dri	lls	General Training	
Pattern Blinds Blind Drills Pattern Blinds with Diversions Elementary Cold Land Blinds	Simple Cheating Sing Taught Channel Blinds Cold Channel Blinds Complex Cheating S Chinese Blinds Memory Cheating M. Simple Tune-Ups	inds 8-handed Casting ds No-No Drills g Singles		Continue Therapy Marks Land Marking Progression Simple Retired Memory marks Increasing Complexity of Multiples Building Marking Concepts Handling for marking errors such as switching, going to old falls, fading with factors	
		ADVAN	CED		
Fiel	d Trial			Hunt Test/Hunting	
Building Marking and long retired guns, seco advanced tune-up dril factors such as poison	d Blind Concepts: Indary selection, quads, Is, multiple blinds to maste birds and other diversions terrain, and other factors;		Building emphasis on marks dry shot hunting	Marking and Blind Concepts: s on steadiness and willingness to handle s; multiple blinds to master factors such as s, old falls, and other diversions; emphasis on settings such as game calls, decoys, hidden guns, inds, boats, handler with gun, quartering, etc.	

C Mike Lardy